EPICS Motion Support

Daron Chabot 6/14/11



a passion for discovery



Overview

Current EPICS motion support

- Motor Record
- Hardware interface: 3 generations

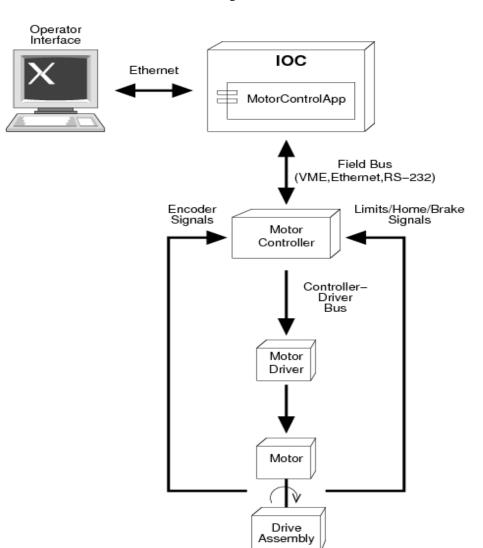
Alternative Designs

Conclusions & Next Steps

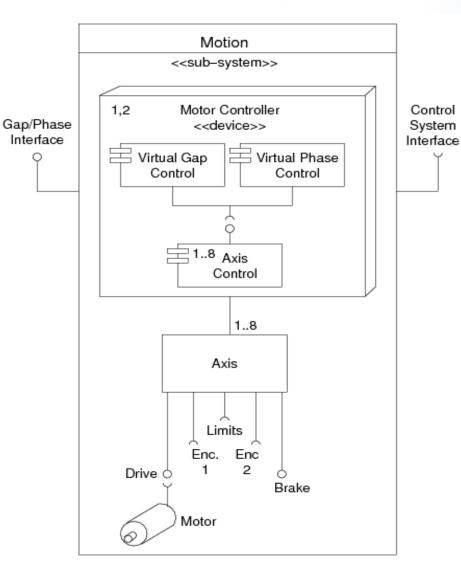


The Model

General System

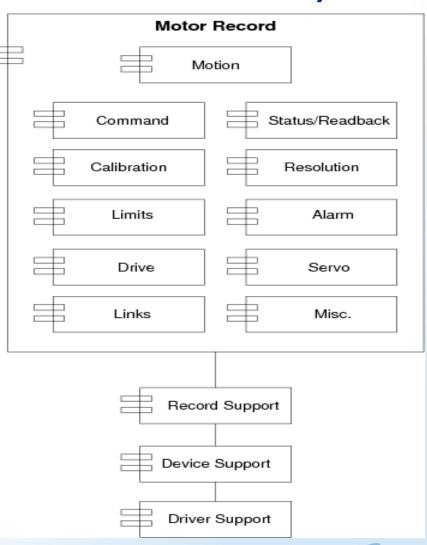


Ex: Insertion Device



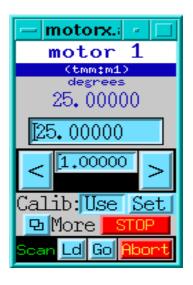
The Motor Record (v6.5.2 with Base v3.14.*)

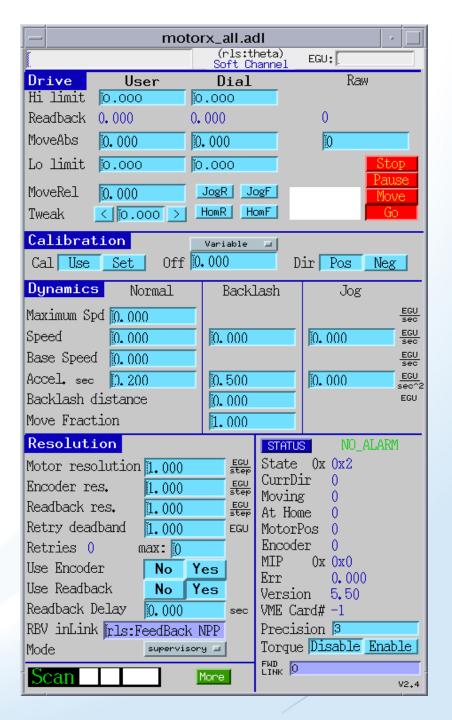
- 3 co-ord systems
 - raw/dial/user
- Backlash correction
- Abs/relative moves
 - jog/home
- Readback from H/W or record link
- Ambiguous processing model
- Adds 122 fields to the 42 of dbCommon
- motorRecord.cc: 4000 lines





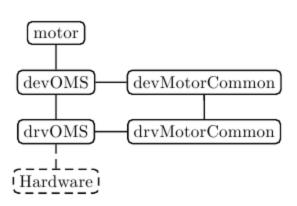
OPI Screens



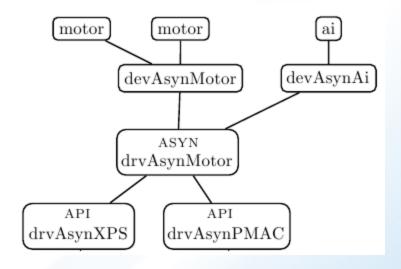


Hardware Support (1)

1st Generation Model



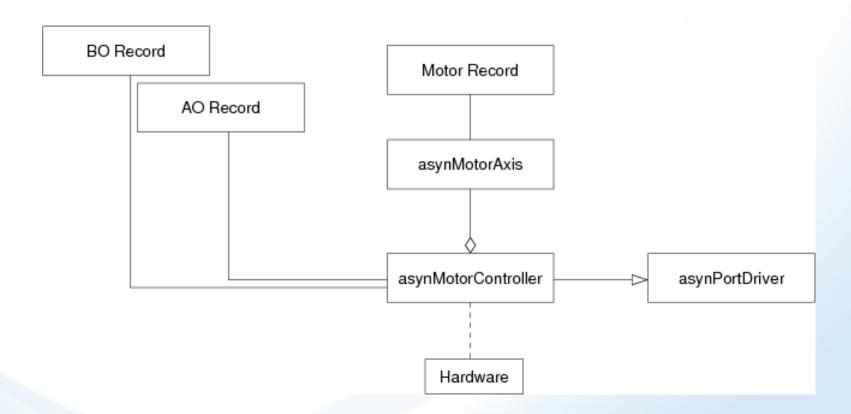
2nd Generation Model





Hardware Support (2)

3rd Generation





Motor Record Summary

Motor Record is not extensible

- State-machine is scattered throughout code
- Advanced controller capability is hidden
 - 3rd gen model helps
- Processing model ambiguity
 - Busy Record's raison d'etre
 - Consequence of state implementation

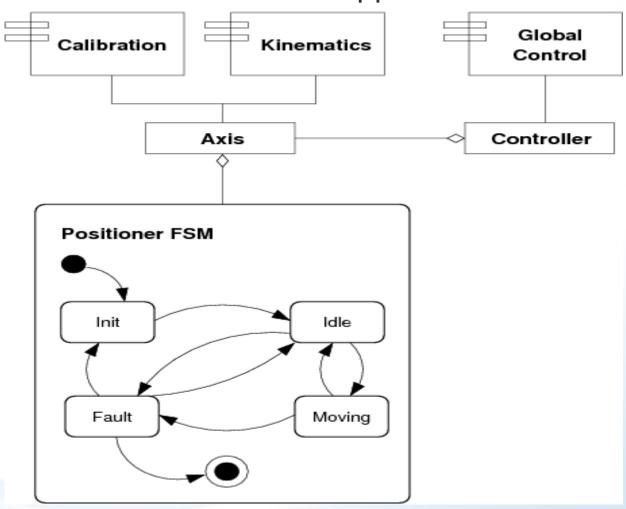
It is, however, *the* standard EPICS interface...

Many client apps expect to see a Motor Record



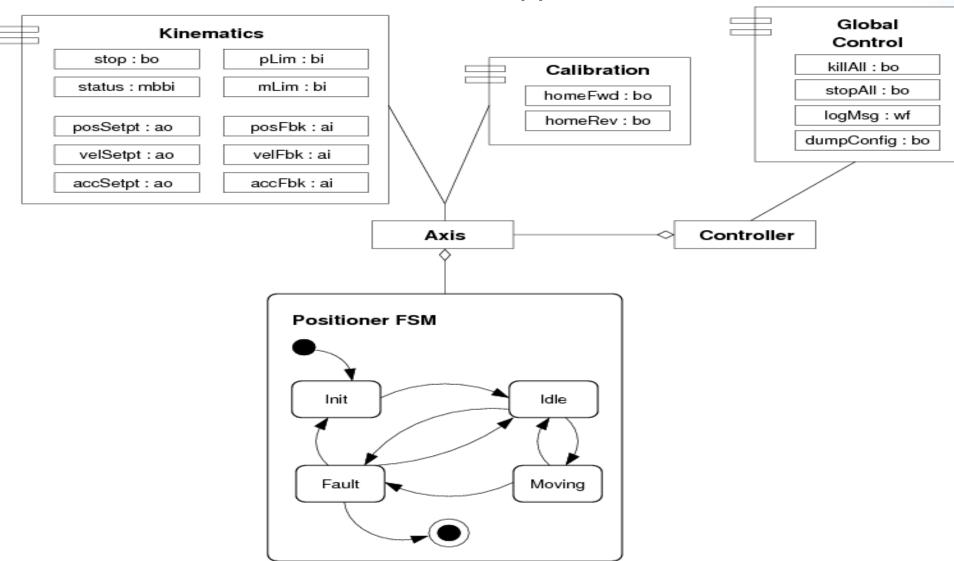
New Design (1)

Base-Record Approach



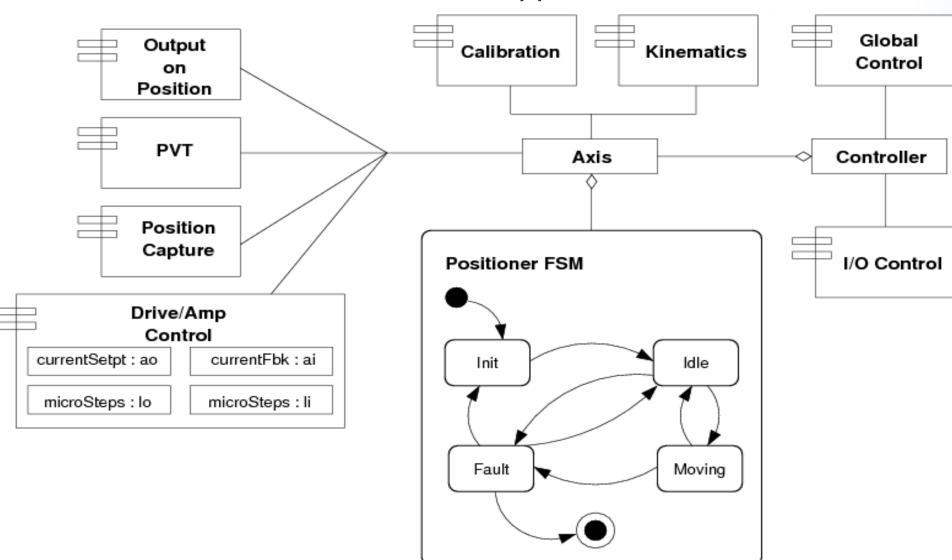
New Design (2)

Base-Record Approach



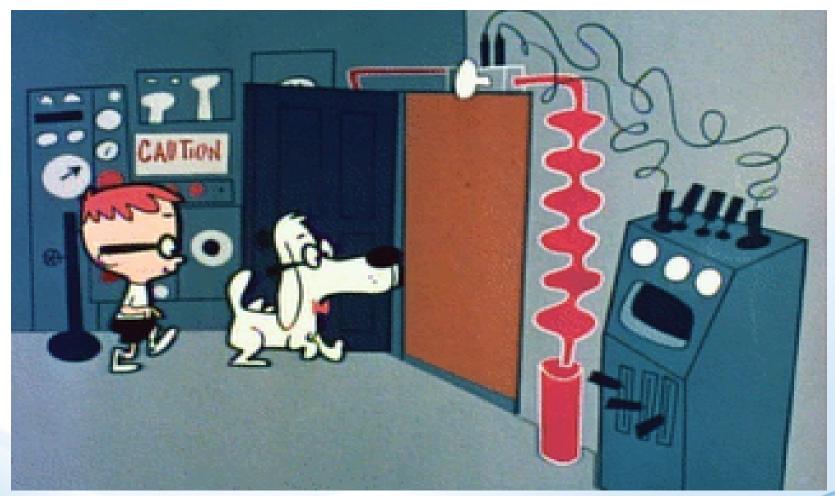
New Design (3)

Base-Record Approach



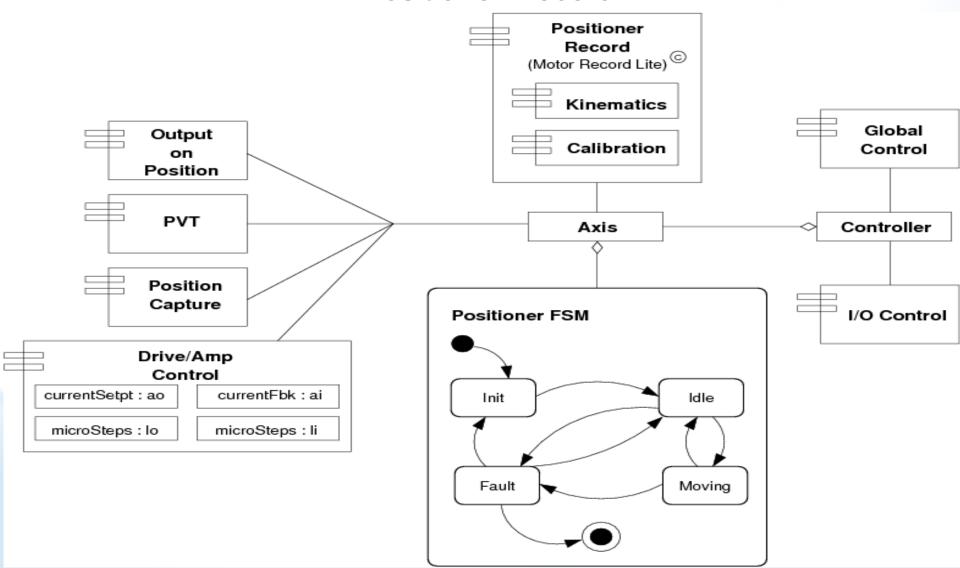
To the WABAC Machine!

Well, at least back to EPICS 3.13...



New Design (4)

Positioner Record



For Consideration...

Value of the Motor Record

- What does this give us?
 - Existing infrastructure

New Model + Implementation

- What does this give us?
 - Extensibility + Flexibility
 - Compatibility break :-(
- Which is the "right approach" ©
 - Pure base-records?
 - Base-records + Positioner Record?
 - Base-records + State-Record?
 - ???



Acknowledgements

Nick Rees, Peter Denison (DLS)

Mark Rivers (APS)

Tony Wilson, Dave Beauregard (CLS)

